Negotiation Game

Objective:

Over three round score the most points by collecting and trading for items that will score you the highest number of points.

How to play:

Give each student in the class an objective card. This will tell them what items score what points for them. Now deal out five random object cards to each student (more if you have a small class). Tell each student how many points they have now. Now tell them that they may trade cards with other players. Any trade is allowed. Demonstrate this to show a trade that makes a students score go up.

Give students 3 minutes to trade.

Get them to total their points.

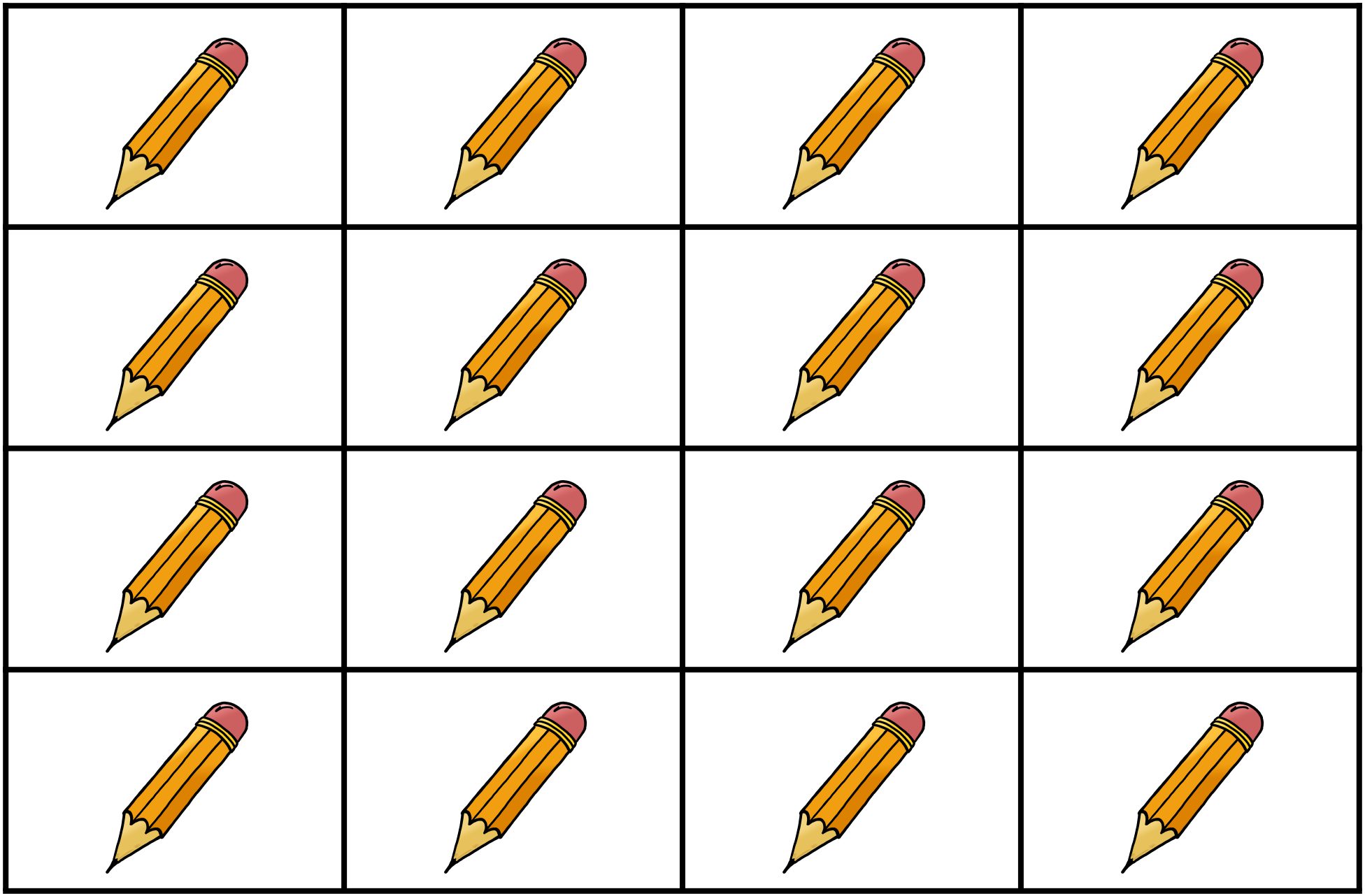
Now change objective cards. This will mean that the cards students have no longer score so highly. Tell them they are going to have to trade again.

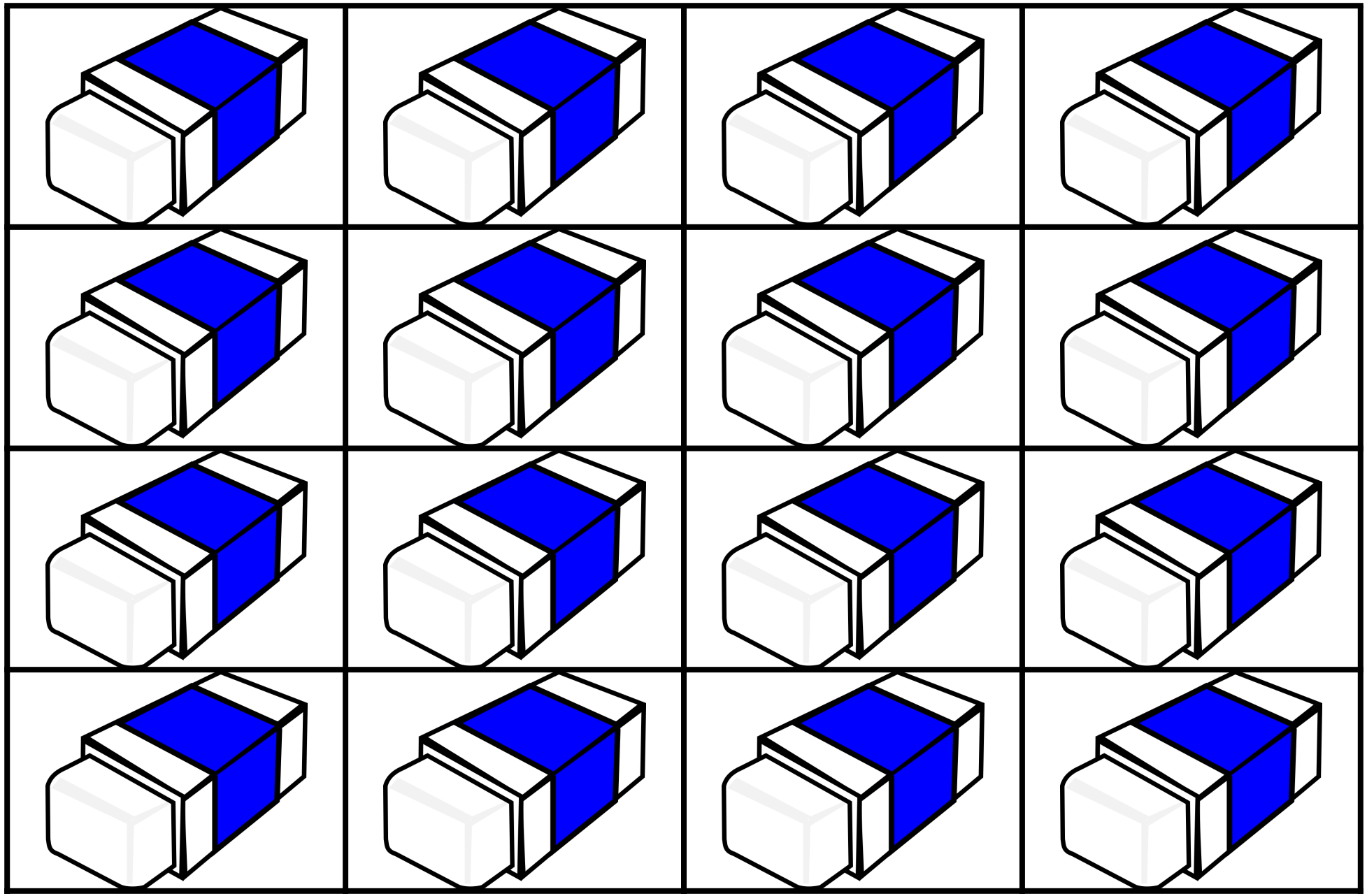
Trade for two minutes this time. Total scores and then trade objective cards one last time. Trade again for two minutes.

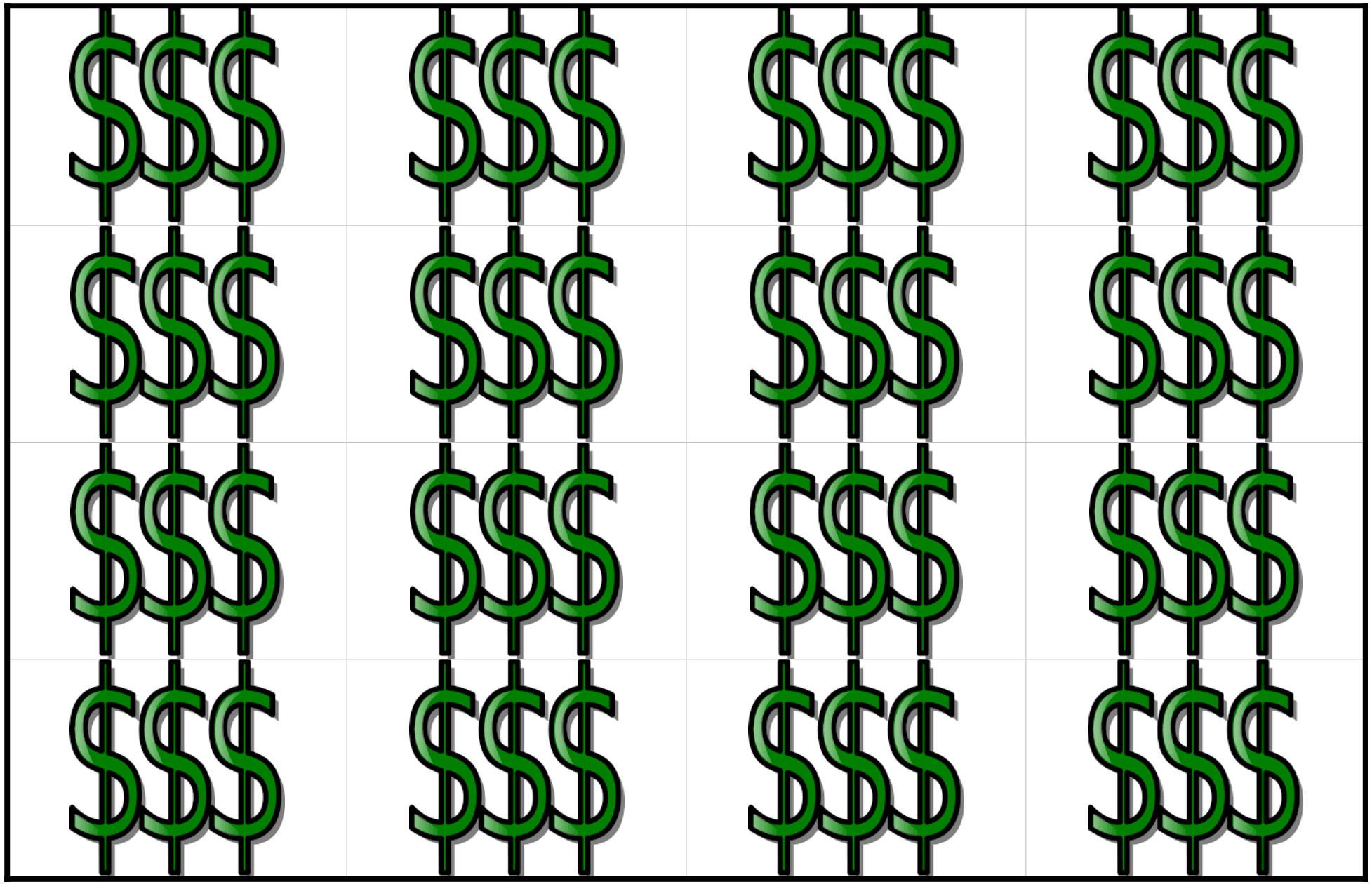
Winner

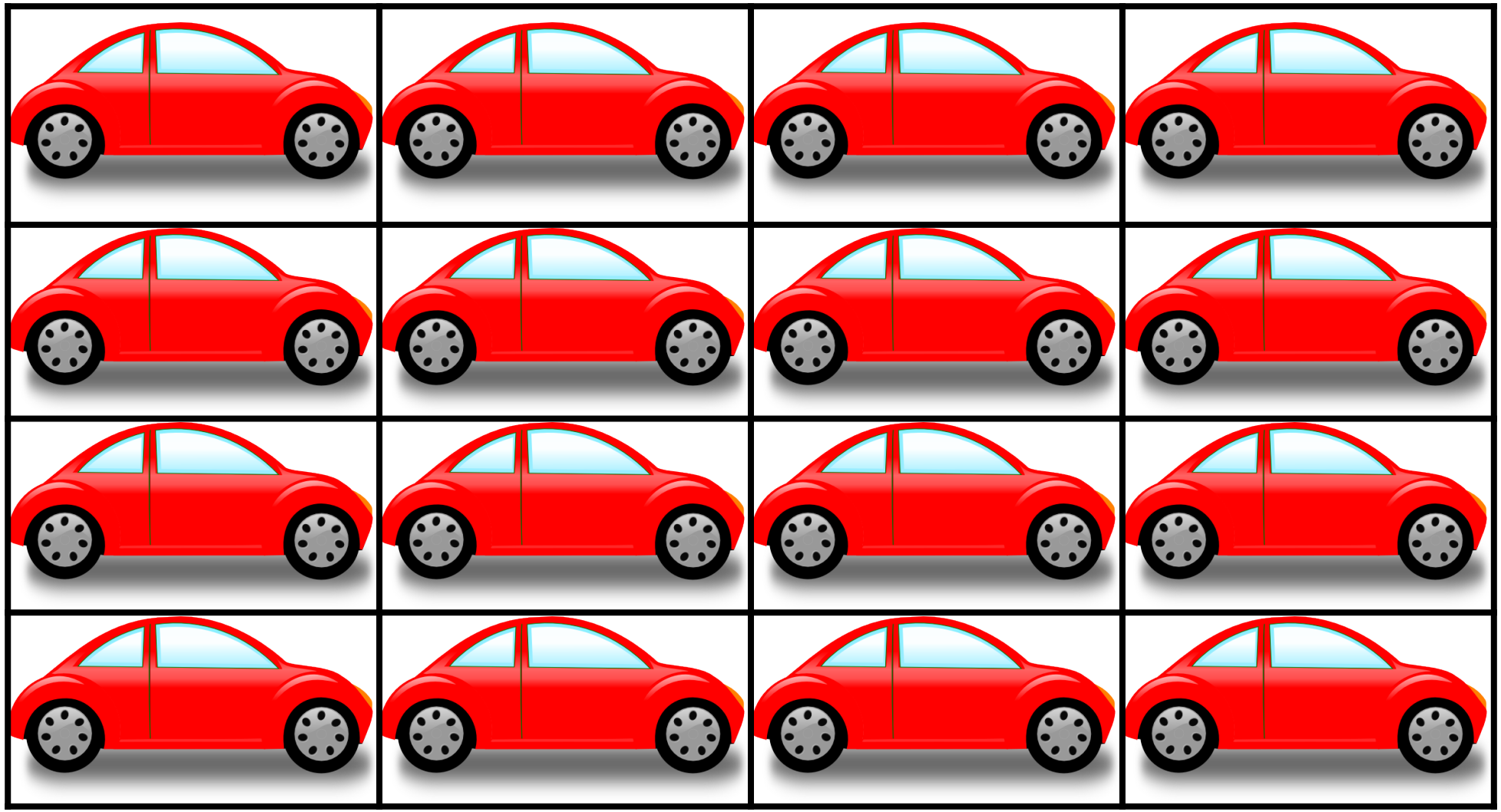
Student with the highest score after three rounds is the winner.

Play aga







You Love Money You get two points for every money card you have. You Hate Stationary You get minus two points for every pen, pencil and eraser you have.	You Love Variety You get ten points if you have one money, happiness, pen, pencil and eraser (one set)	You Love Happiness You get two points for every happiness you have You Hate Money You get minus two points for every money you have.	You Love Erasers and Pencils You get five points for each set (one pencil and one eraser) you have You Hate Pens You get minus two point for every pen you have.
You Love Pens and Erasers You get five points for each set (one pen and one eraser) you have You Hate Pencils You get minus one point for every pencil you have.	You Love Everything You get one point for every card you have. Get cards!	You Love Pencils You get two points for every pencil card you have. You Hate Happiness You get minus one point for every happiness you have.	You Love Stationary You get one point Erasers, Pencils and Pens You Hate Money You do not get one point for money
You Love Happiness You get three points for every happiness card you have. You Hate Money and Stationary You get minus one point for every pen, pencil, money and eraser.	You Love Toys You get one point doll, car or teddy you have You hate money and pens You get minus one point for each money and pen you have	You love cars You get two points for every car you have You hate teddies and dolls You get minus two points for every teddy and doll you have	You love dolls and teddies You get a point for every doll or teddy you have You hate cars and pencils You get minus one pint for each car or pencil you have

Objective Cards